

# 1920s ERA INVESTIGATOR

Name ΚΩΝΣΤΑΝΤΗΣ ΛΟΒΑΝΙΤΗΣ Birthplace Γαλαζίδι Pronoun Ανδρας  
 Occupation Εργοδότης ταβανᾶ Residence Γαλαζίδι Age \_\_\_\_\_



**CALL OF CTHULHU**  
 40th Anniversary  
 1981 - 2021

**CHARACTERISTICS**

STR	Reg	Half	Fifth	SIZ	Reg	Half	Fifth	Hit Points	Maximum	Current	
CON	Reg	Half	Fifth	POW	Reg	Half	Fifth	Magic Points	Maximum	Current	
DEX	Reg	Half	Fifth	APP	Reg	Half	Fifth	Luck	Starting	Current	
INT IDEA	Reg	Half	Fifth	EDU KNOW	Reg	Half	Fifth	Sanity	Starting	Current	Insane

Max Sanity  Temporary Insanity  Indefinite Insanity  Major Wound  Unconscious  Dying

**SKILLS**

<input type="checkbox"/> Accounting (05%)	Reg	Half	Fifth	<input type="checkbox"/> Firearms (Rifle/Shotgun) (25%)	Reg	Half	Fifth	<input type="checkbox"/> Persuade (10%)	Reg	Half	Fifth
<input type="checkbox"/> Anthropology (01%)				<input type="checkbox"/> Firearms				<input type="checkbox"/> Pilot (01%)			
<input type="checkbox"/> Appraise (05%)				<input type="checkbox"/> First Aid (30%)				<input type="checkbox"/> Psychoanalysis (01%)			
<input type="checkbox"/> Archaeology (01%)				<input type="checkbox"/> History (05%)				<input type="checkbox"/> Psychology (10%)			
<input type="checkbox"/> Art / Craft (05%)				<input type="checkbox"/> Intimidate (15%)				<input type="checkbox"/> Ride (05%)			
<input type="checkbox"/> Charm (15%)				<input type="checkbox"/> Jump (20%)				<input type="checkbox"/> Science (01%)			
<input type="checkbox"/> Climb (20%)				<input type="checkbox"/> Language (Other) (01%)				<input type="checkbox"/> Sleight of Hand (10%)			
<input type="checkbox"/> Credit Rating (00%)				<input type="checkbox"/> Language (Own) (EDU)				<input type="checkbox"/> Spot Hidden (25%)			
<input type="checkbox"/> Cthulhu Mythos (00%)				<input type="checkbox"/> Law (05%)				<input type="checkbox"/> Stealth (20%)			
<input type="checkbox"/> Disguise (05%)				<input type="checkbox"/> Library Use (20%)				<input type="checkbox"/> Survival (10%)			
<input type="checkbox"/> Dodge (half DEX)				<input type="checkbox"/> Listen (20%)				<input type="checkbox"/> Swim (20%)			
<input type="checkbox"/> Drive Auto (20%)				<input type="checkbox"/> Locksmith (01%)				<input type="checkbox"/> Throw (20%)			
<input type="checkbox"/> Elec. Repair (10%)				<input type="checkbox"/> Mech. Repair (10%)				<input type="checkbox"/> Track (10%)			
<input type="checkbox"/> Fast Talk (05%)				<input type="checkbox"/> Medicine (01%)				<input type="checkbox"/> _____			
<input type="checkbox"/> Fighting (Brawl) (25%)				<input type="checkbox"/> Natural World (10%)				<input type="checkbox"/> _____			
<input type="checkbox"/> Fighting				<input type="checkbox"/> Navigate (10%)				<input type="checkbox"/> _____			
<input type="checkbox"/> Firearms (Handgun) (20%)				<input type="checkbox"/> Occult (05%)				<input type="checkbox"/> _____			

**COMBAT**

Weapon	Skill	Damage	# of Attacks	Range	Ammo	Malf.	Move
Brawl		1D3 + DB	1	-	-	-	
Ματσόλα							

Build   
 Dodge   
 Damage Bonus

## MY STORY

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## BACKSTORY

### Personal Description

19 ετών. Πελώριος, βαθύς πλατύ προσώπο, ήσυχια μάτια.  
Όταν στέκεται σε μία πόρτα, δεν ησυχάζει τίποτα.

### Traits

Λοιπός σαν άγκυρα, άφοβος να κινηθεί. – Κακία που κουβαλά:  
Λαημοσύνη & ποσοφίτη (κάνεται, αναστάλλει, αφήνεται).

### Ideology & Beliefs

Μένεις με τους δικούς σου και με το μεσοκάματο, ό,τι κι αν  
γίνει.

### Injuries & Scars

Πολλές ουλές στα χεράκια απ' το ζύλο και το βίεφο.

### Significant People

Ο φίλος του αδελφός Λεανόρος – τον προσέχει, κι ως μην το  
δείχνει.

### Phobias & Manias

### Meaningful Locations

Το κελνάρι που ησυχάζει. Ο πάγκος με τὰ βαριά έργαλεία.

### Arcane Tomes & Spells

### Treasured Possessions

Η ματόλα του ένας χοντρός κάβος τὸ κλειδί της άποθήκης.

### Encounters with Strange Entities

## GEAR & POSSESSIONS

Ματόλα κάβος λωτός  
φαναράκι.

## WEALTH

Spending Level Μέτοιο (CR 20)

Cash μεσοκάματα

Assets Έργαλεία του τσάρνα

## FELLOW INVESTIGATORS

Char. Θανάσης Βελάνης

Player Γιάννης

Char. Λεανόρος

Player Δοβαρίτης  
Λεονίδας

Char. Γεώργιος

Player Παπαηικόλασ  
Γιόργος



Char. Αίας Λατσούδης

Player Αίας

Char. \_\_\_\_\_

Player \_\_\_\_\_

Char. \_\_\_\_\_

Player \_\_\_\_\_

## QUICK REFERENCE RULES

### Skill & Characteristic Rolls

Level of Success:	Fumble	Fail	Regular	Hard	Extreme	Critical
	100/96+	> skill	≤ skill	½ skill	¼ skill	01

Pushing Rolls: must justify reroll; cannot push combat or Sanity rolls

### Wounds & Healing

First Aid heals 1 HP Medicine heals 1D3 HP

Major Wounds = loss of ≥ ½ max HP in one attack

Reach 0 HP without Major Wound = Unconscious

Reach 0 HP with Major Wound = Dying

Dying: First Aid = temp. stabilized; then require Medicine

Natural Heal rate (non Major Wound): recover 1 HP per day

Natural Heal rate (Major Wound): weekly healing roll



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